

MODULE TestGCAlloc1;

(*
Benchmark on uniformly distributed, random large allocations.

Origin: https://github.com/D-Programming-Language/druntime/blob/master/benchmark/gcbench/rand_large.d

Copyright: Copyright David Simcha 2011 - 2011.

License: Boost License 1.0 (See accompanying file LICENSE or copy at http://www.boost.org/LICENSE_1_0.txt)

Authors: David Simcha

Contributors: Romiras 2013 (translated to Component Pascal + some modifications)

Robert Campbell, Aug-2013,
Sets random seed to a controlled valued
Outputs allocation performance statistics.

*)

IMPORT O := ObxRandom, Out;

CONST

nlter = 100;

minSize = 1024 * 1000H; (* 4 MByte *)

maxSize = 128 * minSize + 1; (* 512 MByte *)

TYPE

Item = POINTER TO ARRAY OF BYTE;

Array = ARRAY 1024 OF Item;

VAR

array : Array;

item: Item;

PROCEDURE UnifomInt (a, b: INTEGER): INTEGER;

VAR r : REAL;

BEGIN

ASSERT(a < b, 22);

r := O.Uniform();

RETURN SHORT(ENTIER(a + r * (b - a)))

END UnifomInt;

PROCEDURE Do*;

VAR i, j, okCnt, badCnt, size, alloc, maxAlloc: INTEGER;

BEGIN

O.InitSeed(314159);

okCnt := 0;

badCnt := 0;

maxAlloc := 0;

FOR i := 1 TO nlter DO

alloc := 0;

FOR j := 0 TO LEN(Array) - 1 DO

size := UnifomInt(minSize, maxSize);

NEW(item, size);

IF item = NIL THEN INC(badCnt) ELSE INC(okCnt); INC(alloc, size) END;

array[j] := item

END;

maxAlloc := MAX(maxAlloc, alloc);

Out.String("Iteration "); Out.Int(i, 0); Out.Ln

END;

Out.String("Good allocations "); Out.Int(okCnt, 0); Out.Ln;

Out.String("Failed allocations "); Out.Int(badCnt, 0); Out.Ln;

Out.String("Maximum allocation "); Out.Int(maxAlloc, 0); Out.Ln

END Do;

END TestGCAlloc1.

❗ DevDebug.Unload

❗ TestGCAlloc1.Do