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PROCEDURE ChangeValue (c: Control; f: Views.Frame; h: INTEGER);
  VAR a, b, mask: SET; k, op: INTEGER;
BEGIN
  a := c.item.SetVal();
  IF c.prop.opt[2] THEN
    b := a - BITS (ASH (1, c.prop.level) - 1) + {h}
  ELSIF c.prop.opt[3] THEN
    mask := BITS (ASH (ASH (1, c.prop.level - h) - 1, h));
    IF h IN a THEN b := a - mask ELSE b := a + mask END
  ELSE
    b := a / {h}
  END;
  c.item.PutSetVal(b); Draw(c, f);

  mask := a / b; k := 0;
  WHILE mask # {} DO
    IF k IN mask THEN
      IF k IN a THEN op := Dialog.excluded ELSE op := Dialog.included END;
      Ctrls.Notify(c, f, op, k, k); EXCL(mask, k)
    END;
    INC(k)
  END
END ChangeValue;

```